



eriktingle.com  
info@eriktingle.com

NY, New York

## Professional Profile

Going from learning the brilliance in the basics of the Marine Corps, to learning the brilliance in the basics of Visual Communication Design, is an awesome ride with numberless miles of unexplored track to learn from and experience. I believe in process and that communication is the key to success. Exploring, prototyping, and anything I can build with my hands are some of the most rewarding parts of the process.

## Education

### Bachelor of Science in Design

Visual Communication Design  
August 2012 to May 2016  
Arizona State University Tempe, AZ.

### Associates Degree

General Studies  
December 2009 to May 2011  
American Military University Manassas, VA.

## Experience

### In-House Graphic Designer

Cushman & Wakefield | New York, NY | July 2017 to Current  
Designer in Marketing & Communications designing and producing print and online commercial real estate marketing materials for the Tri-State Region. Cushman and Wakefield is a commercial real estate company over a 100 years old and employs 45,000+ people.

### Freelance Designer

PIHRA (Professionals In Human Resources Association) | Gardena, Ca. | November 2016 to May 2017  
Designer for an association that has over 4,000 members. Responsible for creating and designing with assets to support several large ongoing campaigns, in both the digital and print space. Tasked with a brand refresh of PIHRA's chapters and a brand manual that will be sent to 17 chapters throughout California.

### Freelance Designer

Go-optic.com | Lomita, Ca. | June 2016 to November 2016  
Designer for an on-line optical retail store. Hired to create web banners for new and trending products and drive traffic to the site. This included coming up with concepts, taking product shots, and executing designs with a strong emphasis on typography and composition.

### Visual Interaction Design Intern

General Dynamics | Scottsdale, AZ. | May 2015 to August 2015  
Intern at GD's in-house design studio The Foundry, part of their UX (user experience) design team. Worked in a multi-disciplinary environment—part of in-depth brainstorming sessions, design process, and prototyping. Worked on designing sign-age, internal campaigns to promote UX and a detailed style guide for a new system.